



NINTENDO DS™

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## Mario & Luigi Show Their Intestinal Fortitude

In his evil plot to take over the Mushroom Kingdom, Fawful tricks Bowser™ into eating a magic mushroom. The mushroom causes Bowser to begin inhaling everything around him, including Mario™, Luigi™ and Princess Peach™! Do the Mario Bros. have the guts to rescue Peach and escape?

### FEATURES:

- Players are in control of two separate storylines. One features Bowser and his efforts to stop an arch-villain from taking over his castle. Meanwhile, inside Bowser, the microbe-sized Mario & Luigi must muscle their way through challenges and keep their nerve if they want to find a way out. They take action to control Bowser from the inside – but without his knowledge.
- Players can switch between storylines at will. What happens inside Bowser affects what he's doing on the outside. Sometimes Mario & Luigi must solve puzzles and challenges behind the scenes to help Bowser overcome various obstacles and advance the plot.
- Players must make well-timed button presses to enhance their performance during battles and challenges. In some battles, Bowser grows so large that players must turn their Nintendo DS or Nintendo DSi™ system sideways, blow into the microphone or tap on the touch screen with the stylus to keep up with the action.
- The game features the same hilarious dialogue that has been the hallmark of the Mario & Luigi series.

<b>Platform:</b> Nintendo DS and Nintendo DSi	<b>Release:</b> Fall 2009
<b>Genre:</b> Action Role-Playing Game	<b>Developer:</b> Nintendo/Alpha Dream
<b>Players:</b> 1	<b>URL:</b> <a href="http://www.Nintendo.com">www.Nintendo.com</a>
<b>Rating:</b> RP (Rating Pending)	<b>Suggested Retail Price:</b> TBD

