

**Press Contact:**

Michele Wyman, GolinHarris  
415-274-7911  
mwyman@golinharris.com

## A New Standard in Game Control

*Wii Sports Resort* is an immersive, expansive active-play game that includes a dozen fun resort-themed activities. It maintains the wide-ranging appeal that attracted millions to the original *Wii Sports*. *Wii Sports Resort* is easy to pick up and play, but comes coupled with deeper levels of play that are sure to challenge even the most experienced gamers. *Wii Sports Resort* whisks players away to a resort that's full of action, while introducing an unprecedented experience in physical reality. *Wii Sports Resort* comes bundled with a Wii MotionPlus™ accessory to provide players the most realistic, immersive experience possible – the slightest tilt, turn and twist of the Wii Remote™ controller is recognized. From the moment players skydive onto Wuhu Island, they're presented with a huge selection of fun activities that everyone can play.

## FEATURES:

- Wuhu Island has so many things to do, there's never a dull moment. A dozen activities await visitors: Archery, Frisbee®, Basketball, Cycling, Canoeing, Power Cruising, Table Tennis, Air Sports, Bowling, Swordplay, Golf and Wakeboarding.
- The activities use the precision controls of the Wii MotionPlus accessory to help players come much closer to the physical reality of engaging in the actual sports. Every real-world action, whether it's a perfect drive on the fairway or a slice off the course, is meant to be faithfully replicated.
- Each activity has multiple fun challenges designed to keep visitors coming back for more. Basketball players might compete in a three-point shootout or jump into a three-on-three pickup game. Archery enthusiasts must aim for the bull's-eye across ever-increasing distances and obstacles.
- Different activities use the Wii Remote and Nunchuk™ controllers in different ways. For example, players hold the Wii Remote like a paddle in Canoeing, while in Cycling they use both arms to "pedal" with the two controllers. The Wii MotionPlus accessory picks up every nuance of motion and translates it onto the TV screen.
- Depending on the activity, players can compete solo or against other players. Some activities even let players team up to work cooperatively.

<b>Platform:</b> Wii	<b>Release:</b> July 26, 2009
<b>Genre:</b> Sports	<b>Developer:</b> Nintendo
<b>Players:</b> 1-4	<b>URL:</b> <a href="http://www.Nintendo.com">www.Nintendo.com</a>
<b>Rating:</b> E (Everyone) – Cartoon Violence	<b>Suggested Retail Price:</b> \$49.99